

Random volumes from matrices

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**Physics and Mathematics of Discrete Geometries
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based on work with

Sotaro Sugishita (U Kentucky) & **Naoya Umeda** (PwC)

[arXiv:1503.08812] "Random volumes from matrices"

[arXiv:1504.03532] "Matter fields in triangle-hinge models"

[arXiv:1603.05199] "Triangle-hinge models for unoriented membranes"

[arXiv:181*.****] "Critical behavior of triangle-hinge models"

0. Introduction

String / M theory

String theory : strong candidate for the unified theory including 4D QG

[worldsheet picture]

2D QG + matters

(intrinsic metric)

$$h_{ab}(\xi)$$

(target space coords)

$$X^\mu(\xi)$$

$$\left(\xi = (\xi^a) = (\tau, \sigma) \right)$$

M theory : an approach to string theory:

 (super)membranes in 11D spacetime

[worldvolume picture]

3D QG + matters

(intrinsic metric)

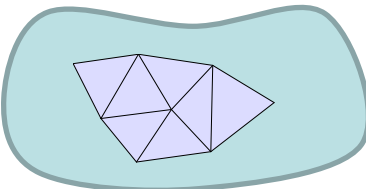
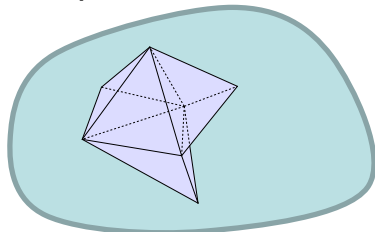
$$h_{ab}(\xi)$$

(target space coords)

$$X^\mu(\xi)$$

$$\left(\xi = (\xi^a) = (\tau, \sigma^1, \sigma^2) \right)$$

Strings and membranes (1/3)

	string	M
fundamental constituents	string	membrane
trajectory	worldsheet	worldvolume
system	<u>2D QG</u> + matters	<u>3D QG</u> + matters
	↕	↕
	random surfaces	random volumes
free energy $\log Z$	$\sum_{\text{conn. triangular decompositions}} e^{-S}$  $M = S^2$	$\sum_{\text{conn. tetrahedral decompositions}} e^{-S}$  $M = S^3$

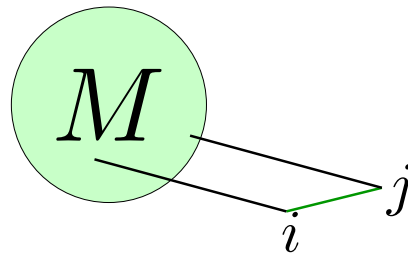
Strings and membranes (2/3)

random surfaces

generating model

matrix model

$$M = (M_{ij})$$



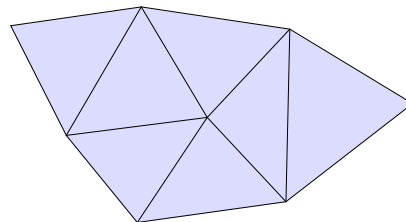
$$\begin{aligned} S(M) &= \frac{1}{2} \text{tr} M^2 - \frac{\lambda}{3} \text{tr} M^3 \\ &= \frac{1}{2} M_{ij} M_{ji} - \frac{\lambda}{3} M_{ij} M_{jk} M_{ki} \end{aligned}$$

Strings and membranes (3/3)

random surfaces

$$\langle M_{ij} M_{kl} \rangle_0 = \begin{array}{c} i \text{ --- } l \\ | \quad | \\ j \text{ --- } k \end{array} \\ = \delta_{il} \delta_{jk}$$

$$\begin{array}{c} j_3 \quad i_3 \\ | \quad | \\ \text{---} \text{---} \\ | \quad | \\ i_1 \quad j_1 \quad j_2 \quad i_2 \end{array} = \lambda \delta_{j_1 i_2} \delta_{j_2 i_3} \delta_{j_3 i_1}$$



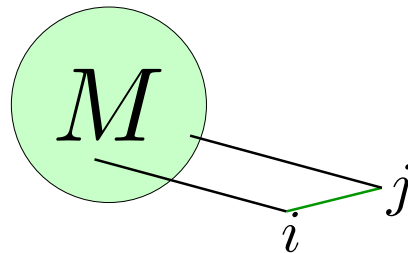
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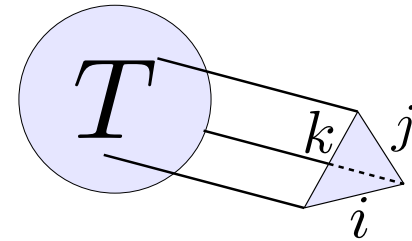


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random volumes

tensor model (?)

$$T = (T_{ijk})$$



$$\begin{aligned} S(T) &= \frac{1}{2} T_{ijk} T_{kji} \\ &\quad - \frac{\lambda}{4} T_{ijk} T_{klm} T_{mni} T_{jnl} \end{aligned}$$

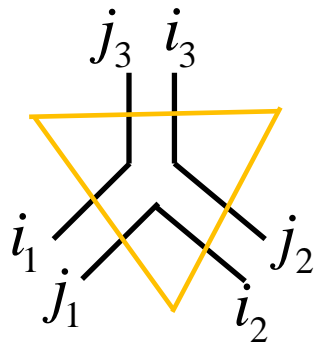
[Ambjørn-Durhuus-Jonsson,
Sasakura 1991]

Strings and membranes (3'/3)

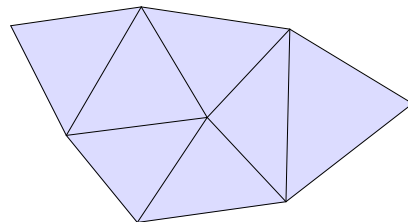
random surfaces

random volumes

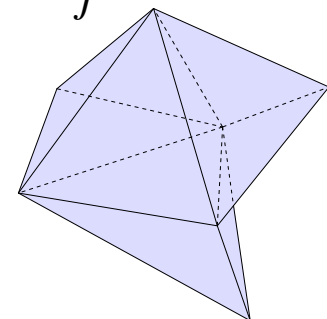
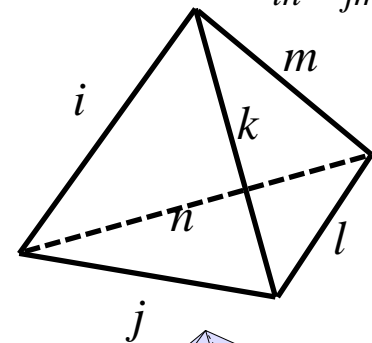
$$\langle M_{ij} M_{kl} \rangle_0 = \begin{array}{c} i \text{ --- } l \\ | \quad | \\ j \text{ --- } k \end{array} \\ = \delta_{il} \delta_{jk}$$



$$= \lambda \delta_{j_1 i_2} \delta_{j_2 i_3} \delta_{j_3 i_1}$$




$$\langle T_{ijk} T_{lmn} \rangle_0 = \begin{array}{c} i \text{ --- } k \text{ --- } n \text{ --- } l \\ | \quad | \quad | \\ j \text{ --- } m \end{array} \\ = \delta_{in} \delta_{jm} \delta_{kl}$$



Analytic solvability of matrix models

Diagonalization:

$$M = UxU^{-1} \quad \left(x = \begin{pmatrix} x_1 & & \mathbf{0} \\ & \ddots & \\ \mathbf{0} & & x_N \end{pmatrix}, \quad U \in U(N) \right)$$

 $(dM) = \left(\prod_{i=1}^N dx_i \right) (dU) \prod_{i<j} (x_i - x_j)^2$

Effective action:

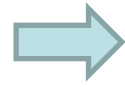
$$Z = \int \left(\prod_i dx_i \right) e^{-S_{\text{eff}}(x)} \quad \text{with} \quad S_{\text{eff}}(x) \equiv S(x) - 2 \sum_{i<j} \ln |x_i - x_j|$$

Large N analysis can be performed with the saddle point method

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But, no such analogues in the aforementioned tensor models.

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Large N analysis can be performed with the saddle point method

But, no such analogues in the aforementioned tensor models.

→ **We proposed a new class of “matrix models” which generate 3D random volumes. [MF-Sugishita-Umeda 2015]**

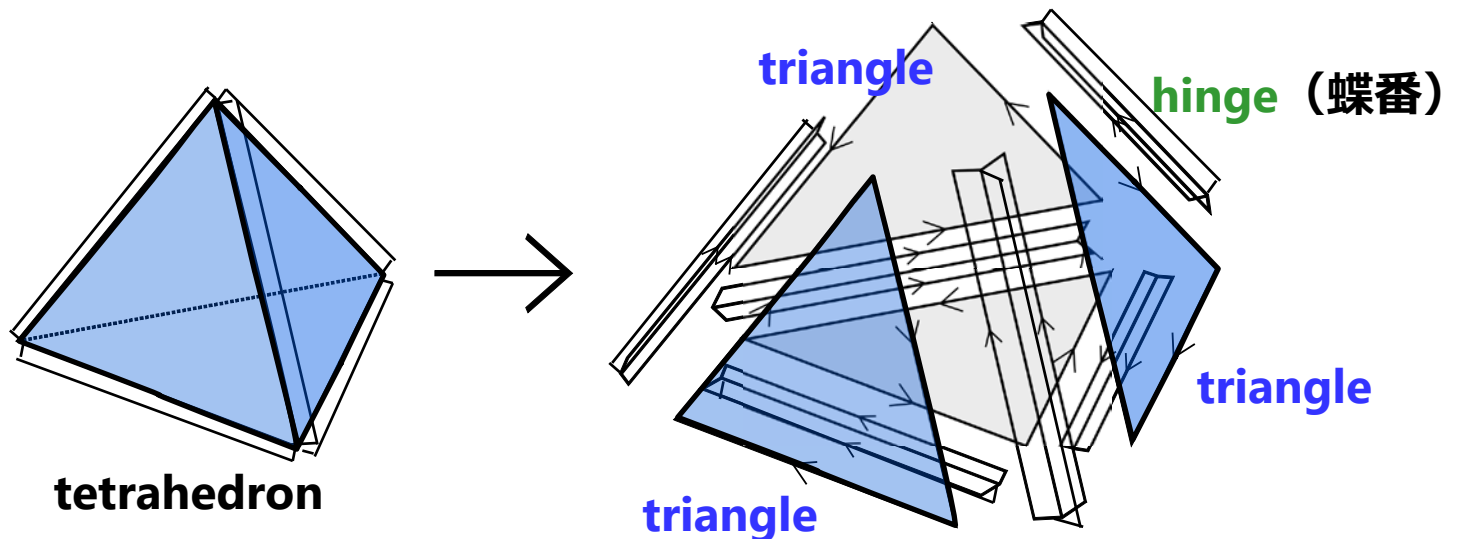
Main idea (1/2)

Adhere to using triangles (instead of tetrahedra) as building blocks.



We decompose a tetrahedral decomposition further to a collection of **triangles** which are glued together along **hinges**.

[cf: Chung-MF-Shapere 1994 for 3D TFT]



Main idea (2/2)

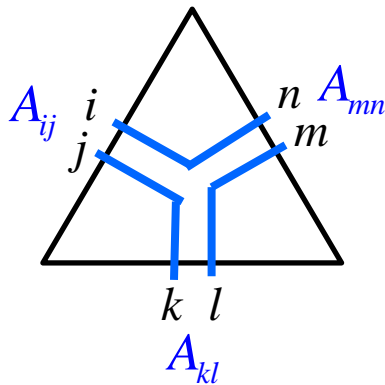


One can then take **matrices** as dynamical variables:

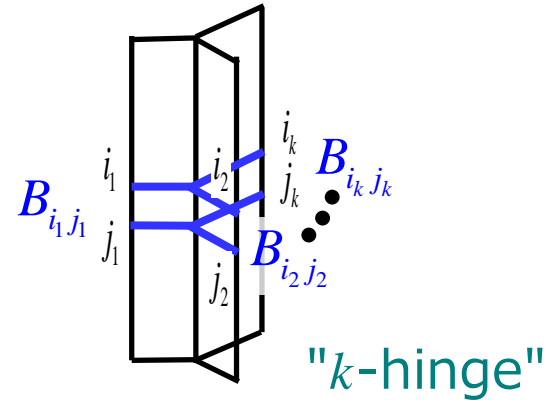
"triangle-hinge models"

[MF-Sugishita-Umeda 2015]

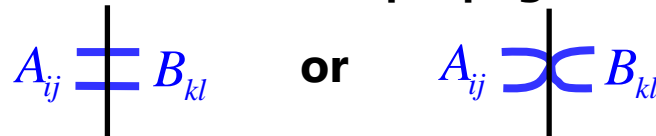
matrix A for triangles



matrix B for hinges



connected with a propagator :



$$S(A, B) = A \cdot B - \underbrace{A \cdot A \cdot A}_{\text{triangle}} - \sum_k \underbrace{B \cdot B \cdots B}_{\text{k-hinge}}$$

Plan

0. Introduction **(done)**
1. The triangle-hinge models
 - definition
 - algebraic construction
2. General form of the free energy
 - index network
 - index functions
3. Matrix ring
 - Feynman diagrams
 - duality
4. Restricting to manifolds
5. Introducing matter fields
6. Recent developments
7. Conclusion and outlook

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Definition

Dynamical variables

$$A = (A_{ij}), \quad B = (B^{ij}) \quad (i, j = 1, \dots, N) \quad : N \times N \text{ real symmetric matrices}$$


Action

$$S(A, B) = \frac{1}{2} A_{ij} B^{ij} - \frac{\lambda}{6} C^{(ij)(kl)(mn)} A_{ij} A_{kl} A_{mn} - \sum_{k \geq 3} \frac{\mu_k}{2k} Y_{(i_1 j_1) \dots (i_k j_k)} B^{i_1 j_1} \dots B^{i_k j_k}$$

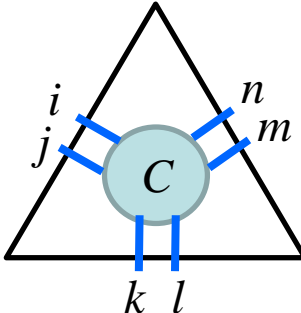


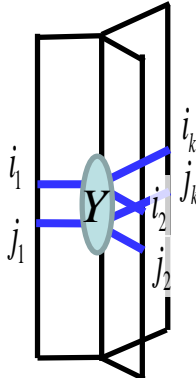
Feynman rules

[propagator]

$$\langle A_{ij} B^{kl} \rangle_0 = \delta_i^k \delta_j^l + \delta_i^l \delta_j^k$$


[vertices]

$$\lambda C^{(ij)(kl)(mn)} \sim$$


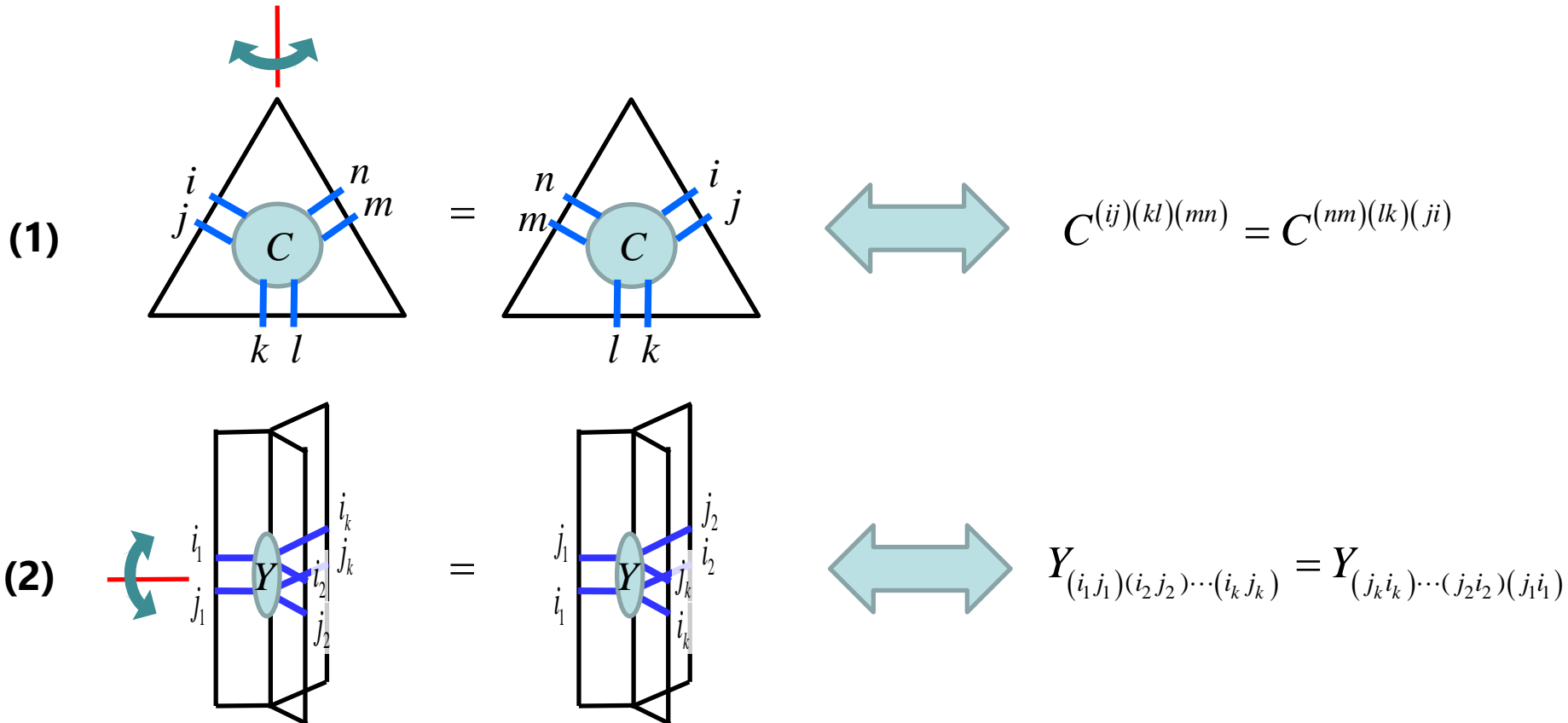
$$\mu_k Y_{(i_1 j_1) \dots (i_k j_k)} \sim$$


Symmetries of coupling constants

Cyclic symmetries:

$$C^{(ij)(kl)(mn)} = C^{(kl)(mn)(ij)}, \quad Y_{(i_1 j_1)(i_2 j_2) \dots (i_k j_k)} = Y_{(i_2 j_2) \dots (i_k j_k)(i_1 j_1)}$$

Flip symmetries:



Algebraic construction (1/3)

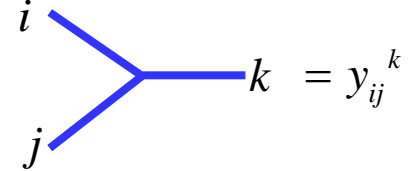
The couplings C and Y can be obtained from a semisimple associative algebra \mathcal{A}

NB: \mathcal{A} : associative algebra $\overset{\text{def}}{\iff} \mathcal{A}$: linear space with product " \times " satisfying associativity :

$$(a \times b) \times c = a \times (b \times c)$$

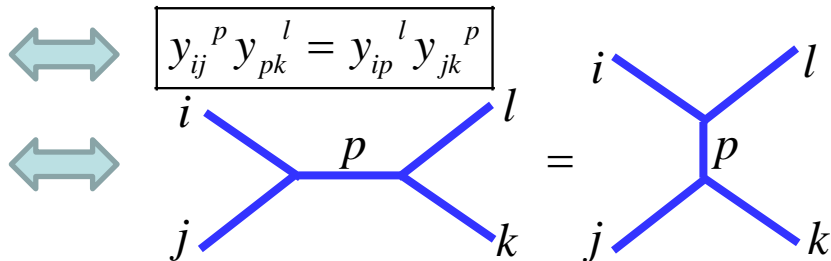
For a basis $\{e_i\}_{i=1,\dots,N}$ $\left(\mathcal{A} = \bigoplus_i \mathbb{R} e_i \right)$, the product is expressed as

$$e_i \times e_j = y_{ij}^k e_k \quad (y_{ij}^k : \text{structure constants})$$



associativity

$$(e_i \times e_j) \times e_k = e_i \times (e_j \times e_k)$$

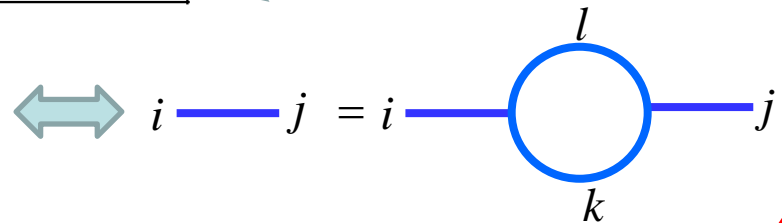


metric

$$g_{ij} \equiv y_{ik}^l y_{jl}^k$$

$\left[\mathcal{A} : \text{semisimple} \right]$
 $\iff g = (g_{ij})$ has $g^{-1} \equiv (g^{ij})$

[MF-Hosono-Kawai 1994]

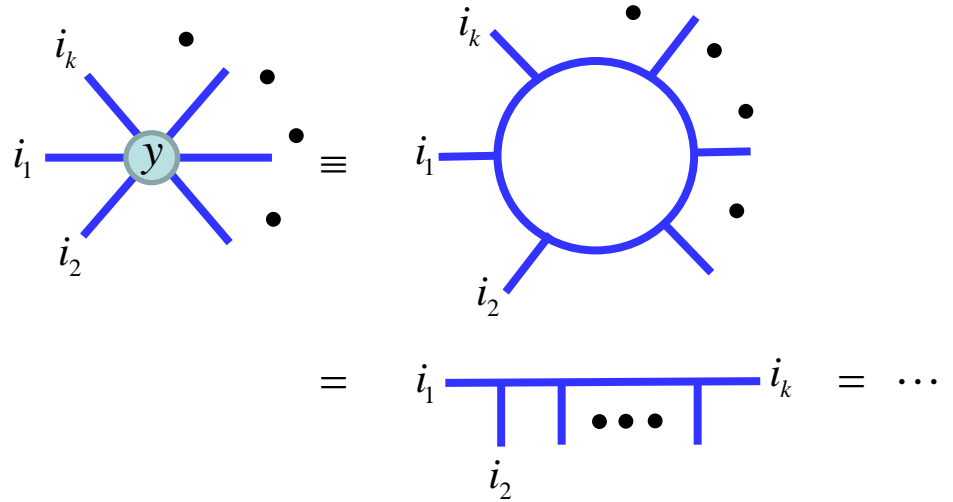


Algebraic construction (2/3)

We then introduce k -tensor:

$$y_{i_1 i_2 \dots i_k} \equiv y_{i_1 j_1}^{j_k} y_{i_2 j_2}^{j_1} \dots y_{i_k j_k}^{j_{k-1}} \quad \longleftrightarrow$$

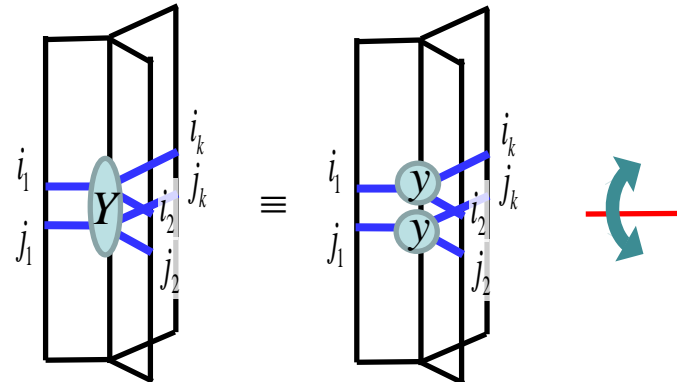
(cyclically symmetric)



We define k -hinge tensor Y as:

$$Y_{(i_1 j_1) \dots (i_k j_k)} \equiv y_{i_1 i_2 \dots i_k} y_{j_k \dots j_2 j_1} \quad \text{i.e.}$$

(cyclically symmetric)



This satisfies flip relation (2):

$$Y_{(i_1 j_1)(i_2 j_2) \dots (i_k j_k)} = Y_{(j_k i_k) \dots (j_2 i_2)(j_1 i_1)}$$

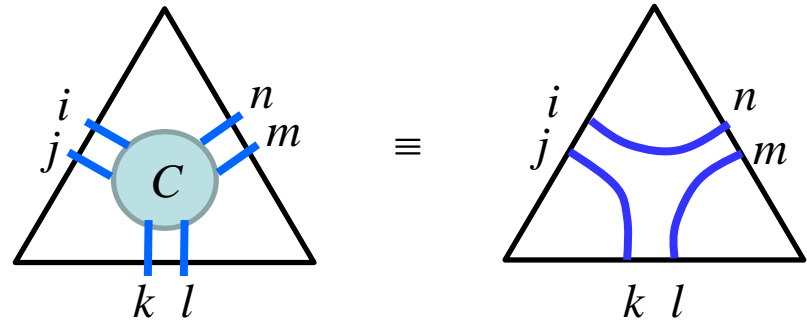
Algebraic construction (3/3)

We define triangle tensor C as:

$$C^{(ij)(kl)(mn)} \equiv g^{jk} g^{lm} g^{ni}$$

(cyclically symmetric)

i.e.



This satisfies flip relation (1):

$$C^{(ij)(kl)(mn)} = C^{(nm)(lk)(ji)}$$

but is not a unique solution to it.

(The latter fact is used
to restrict configurations to nonsingular ones
and to introduce matter fields into the TH models.)

Summary of the algebraic construction

Given a semisimple associative algebra $\mathcal{A} = \bigoplus_{1 \leq i \leq N} \mathbb{R} e_i$

with structure constants y_{ij}^k ($e_i \times e_j = y_{ij}^k e_k$)


Introduce

$$\left\{ \begin{array}{l} \text{k-tensor: } y_{i_1 i_2 \dots i_k} \equiv y_{i_1 j_1}^{j_k} y_{i_2 j_2}^{j_{k-1}} \dots y_{i_k j_k} \\ \text{metric: } g_{ij} \equiv y_{ij} \Rightarrow (g^{ij}) \equiv (g_{ij})^{-1} \end{array} \right.$$

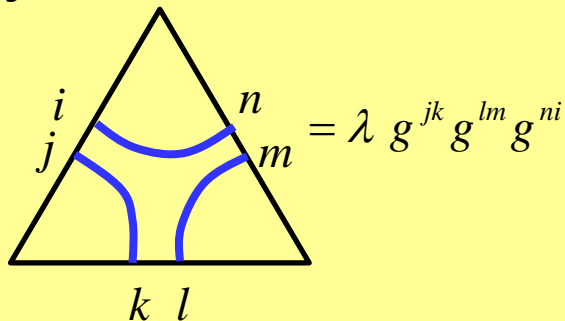
dynamical variables

$$A = (A_{ij}) = (A_{ji}), \quad B = (B^{ij}) = (B^{ji}) \quad (i, j = 1, \dots, N)$$

action

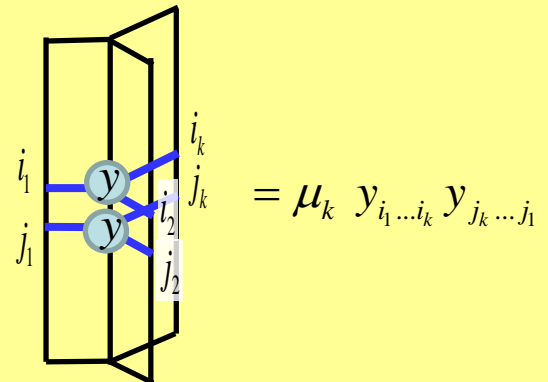
$$S(A, B) = \frac{1}{2} A_{ij} B^{ij} - \frac{\lambda}{6} \overbrace{g^{jk} g^{lm} g^{ni}}^{\mathcal{C}} A_{ij} A_{kl} A_{mn} - \sum_{k \geq 3} \frac{\mu_k}{2k} \overbrace{y_{i_1 \dots i_k} y_{j_k \dots j_1}}^{\mathcal{Y}} B^{i_1 j_1} \dots B^{i_k j_k}$$

Feynman rules



glued

$$\langle A_{ij} B^{kl} \rangle_0 = \delta_i^k \delta_j^l + \delta_i^l \delta_j^k$$



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- **index functions**

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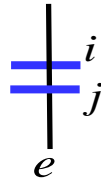
Perturbative expansion of free energy

$$S(A, B) = A \cdot B - \lambda C \underbrace{A \cdot A \cdot A}_{\text{triangle}} + \sum_k \mu_k Y \underbrace{B \cdot B \cdots B}_{k\text{-hinge}}$$

$$\log Z = \sum_{\gamma} \frac{1}{S(\gamma)} \sum_{\{(i,j)_e\}} \left\{ \prod_{f:\text{triangle}} \left[\lambda C^{(ij)(kl)(mn)}(f) \right] \prod_{h:\text{hinge}} \left[\mu_k Y_{(i_1 j_1)(i_2 j_2) \dots (i_k j_k)}(h) \right] \right\}$$

$$= \sum_{\gamma} \frac{1}{S(\gamma)} \sum_{\{(i,j)_e\}} \left\{ \prod_{f:\text{triangle}} \left[\lambda g^{jk} g^{lm} g^{ni} \right] \prod_{h:\text{hinge}} \left[\mu_k y_{i_1 i_2 \dots i_k} y_{j_k \dots j_2 j_1} \right] \right\}$$

- γ : **connected diagram**
- $S(\gamma)$: **symmetry factor of γ**
- $(i, j)_e$: **indices on edge e**
- **Indices are contracted when two edges are identified**



Each triangle has a factor of λ , and each k -hinge has a factor of μ_k .



$$\log Z = \sum_{\gamma} \frac{1}{S(\gamma)} \lambda^{s_2(\gamma)} \left(\prod_{k \geq 3} \mu_k^{s_1^k(\gamma)} \right) \mathcal{F}(\gamma)$$

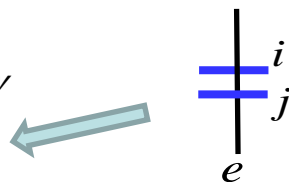
- $s_2(\gamma)$: **# of triangles (2-dim)**
- $s_1^k(\gamma)$: **# of k -hinges (1-dim)**

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$$\log Z = \sum_{\gamma} \frac{1}{S(\gamma)} \lambda^{s_2(\gamma)} \left(\prod_{k \geq 3} \mu_k^{s_1^k(\gamma)} \right) \mathcal{F}(\gamma)$$

- $s_2(\gamma)$: **# of triangles (2-dim)**
- $s_1^k(\gamma)$: **# of k -hinges (1-dim)**

$\mathcal{F}(\gamma)$: **function of $y_{i_1 \dots i_k}$ and g^{ij} (thus a function of y_{ij}^k)**

"index function of diagram γ "

Index functions and index network (1/3)

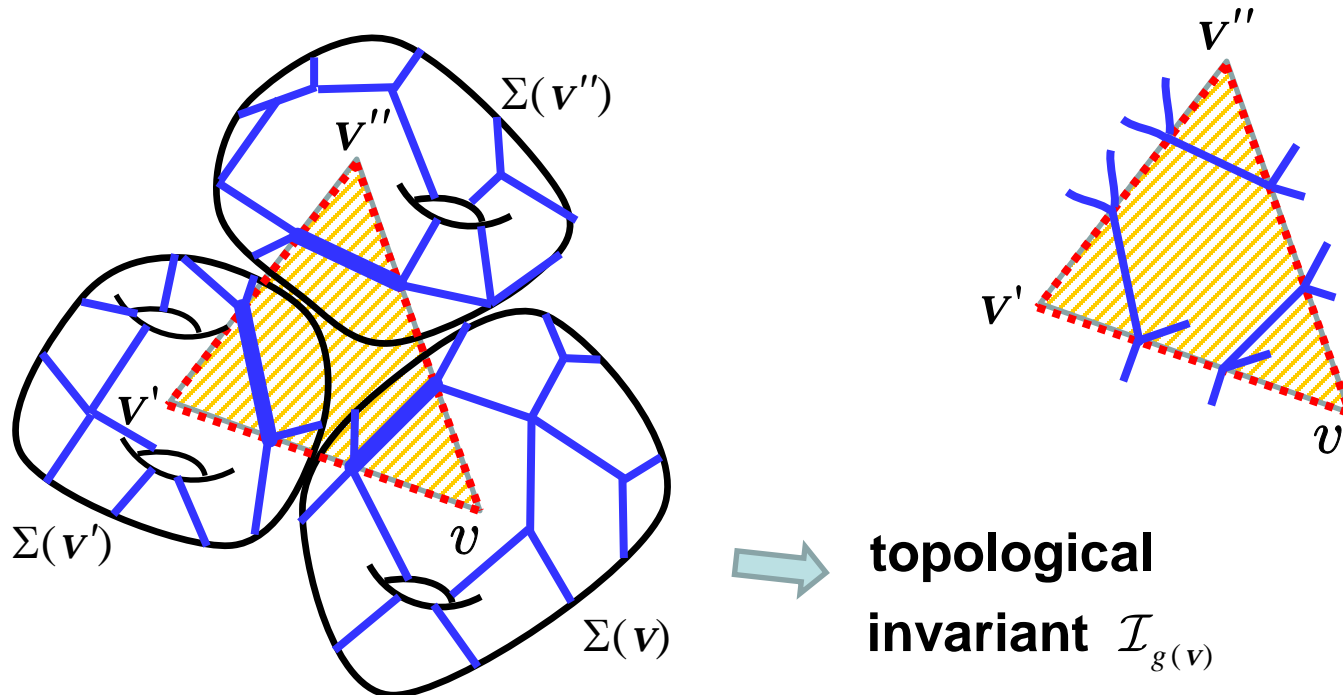
Properties of index function $\mathcal{F}(\gamma)$

- (1) Index networks form 2D closed surfaces $\Sigma(v)$ enclosing vertices v
 $\Rightarrow \mathcal{F}(\gamma)$ is factorized as the product of the contributions from vertices v :

$$\mathcal{F}(\gamma) = \prod_{v: \text{vertex of } \gamma} \zeta(v)$$

- (2) Each contribution $\zeta(v)$ is a 2D topological invariant of $\Sigma(v)$:

$$\zeta(v) = \mathcal{I}_{g(v)} \quad (g(v) : \text{genus of } \Sigma(v))$$



Index functions and index network (2/3)

(1) Index networks form 2D closed surfaces $\Sigma(v)$ enclosing vertices v

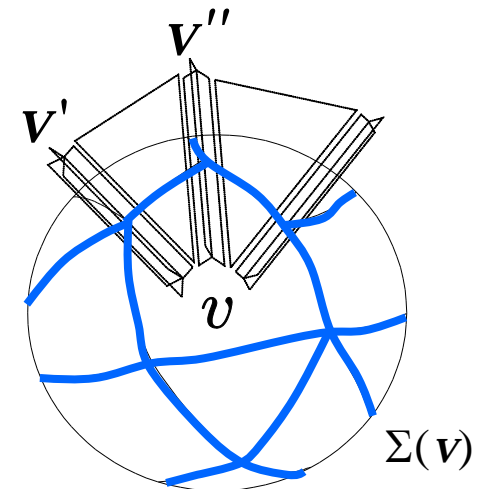
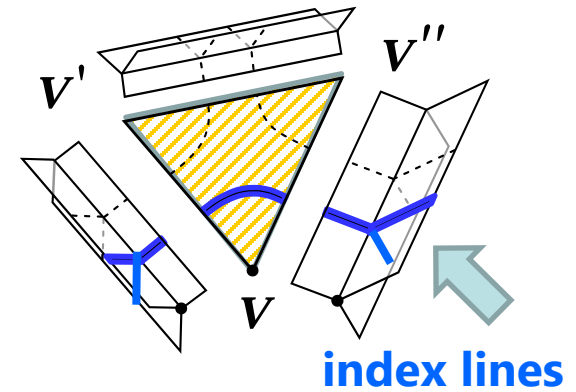
(\because)

Index lines on two different hinges
are connected (via intermediate triangles)
if and only if the hinges share the same vertex of γ .



The connected components of the index network
have a one-to-one correspondence to the vertices of γ ,
and each connected component of
the index network can be regarded
as a closed 2D surface enclosing a vertex. ■

$\Sigma(v)$: oriented, but not necessarily a sphere



$\Rightarrow \mathcal{F}(\gamma)$ is factorized as
$$\mathcal{F}(\gamma) = \prod_{v: \text{vertex of } \gamma} \zeta(v)$$

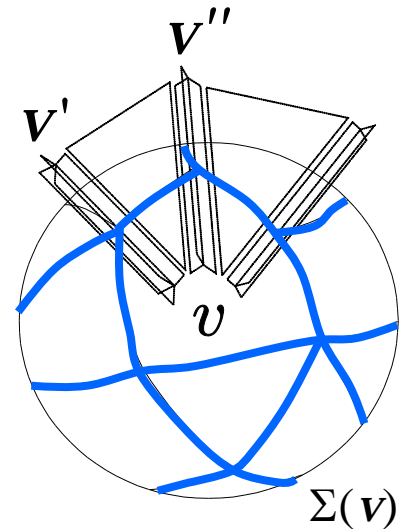
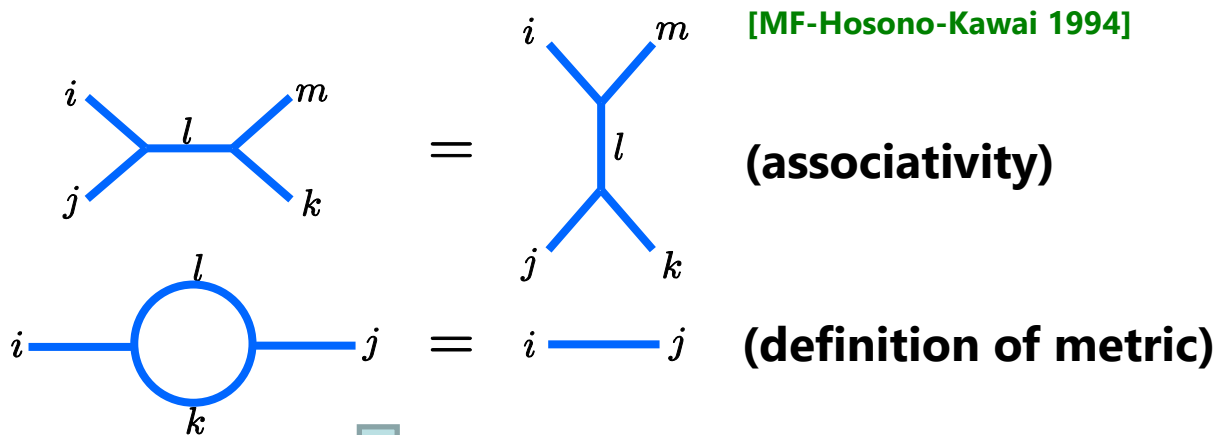
Index functions and index network (3/3)

(2) Each contribution $\zeta(v)$ is a 2D topological invariant of $\Sigma(v)$:

$$\zeta(v) = \mathcal{I}_{g(v)}[\mathcal{A}] \quad (g(v) : \text{genus of } \Sigma(v))$$

(\because)

$\zeta(v)$ for the index network around v is invariant under 2D topology-preserving local moves:



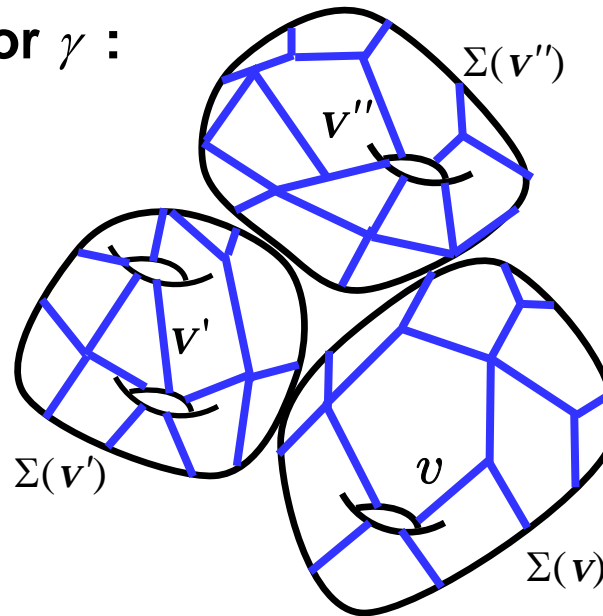
$\zeta(v)$ is the 2D topological invariant of $\Sigma(v)$ associated with \mathcal{A} :

$$\zeta(v) = \mathcal{I}_{g(v)}[\mathcal{A}] \quad (g(v) : \text{genus of } \Sigma(v))$$



Necessity of large N limit (1 / 2)

Index network for γ :



neighborhood of v
= 3D cone $\Sigma(v) \times \mathbb{R}_+$

(NB:
3D ball $B^3 = S^2 \times \mathbb{R}_+$)

Important point:

In order for γ to give a nonsingular 3D configuration, each vertex must have a neighborhood of B^3 topology.

➡ $g(v) = 0$ for $\forall v \in \gamma$

➡ **Large N limit!** (to be shown in the next slide)

Necessity of large N limit (2 / 2)

Recall:

$$\mathcal{A} : \text{semisimple} \Leftrightarrow \left\{ \begin{array}{l} \mathcal{A} : \text{a direct sum of matrix rings} \\ \boxed{\mathcal{A} = \bigoplus M_{n_k}(\mathbb{R})} \end{array} \right.$$

We can easily find:

$$\boxed{\begin{array}{l} N (= \dim \mathcal{A}) = \sum_k n_k^2 \\ \mathcal{I}_g[\mathcal{A}] = \sum_k n_k^{2-2g} \end{array}}$$

NB:
matrix ring $M_n(\mathbb{R}) \equiv \{M = (M_{ab}) : n \times n \text{ matrix}\}$
A more detailed explanation will be given shortly.

$$\mathcal{F}(\gamma) = \prod_{v: \text{vertex of } \gamma} \left(\sum_k n_k^{2-2g(v)} \right)$$

Every vertex has a neighborhood of B^3 topology.

We can single out the desired configurations $[g(v) = 0 \text{ for } \forall v]$
by taking the limit $n_k \rightarrow \infty$ for fixed number of vertices.

How to count # of vertices


We extend the algebra \mathcal{A} to

$$\widehat{\mathcal{A}} \equiv \underbrace{\mathcal{A} \oplus \mathcal{A} \oplus \dots \oplus \mathcal{A}}_{K \text{ copies}} = K\mathcal{A}$$

Then, the index function has the form $\zeta(v, \widehat{\mathcal{A}}) = K \zeta(v, \mathcal{A})$,

and thus the Boltzmann weight becomes

$$\frac{1}{S} \left[\prod_v \left[K \prod_{k \geq 3} (\lambda^2 \mu_k)^{\frac{1}{2} t_0^k(v)} \right] \left(\frac{n}{\lambda} \right)^{2-2g(v)} \left(\frac{1}{\lambda} \right)^{\frac{1}{3} d(v)} \right]$$



$t_0^k(v)$

$t_1(v)$

$t_2(v)$

$d(v) \equiv 2t_1(v) - 3t_2(v)$

}

of

k-junctions

of

segments

of

polygons

in the index network around v

By treating K as a free parameter,
one can count # of vertices.

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Matrix ring (1/3)

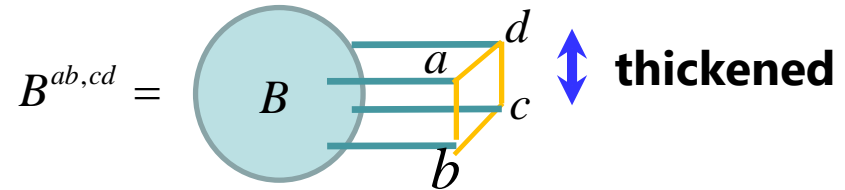
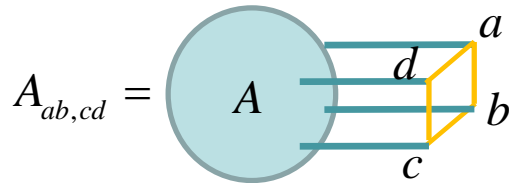
Set \mathcal{A} to be a matrix ring:

$$\mathcal{A} = M_n(\mathbb{R}) = \{M = (M_{ab}) : n \times n \text{ matrix}\} = \bigoplus_{a,b=1}^n \mathbb{R} e_{ab}$$

$$e_{ab} = a \begin{pmatrix} & & & b \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} : \text{matrix unit}$$

$\longleftrightarrow \begin{pmatrix} i = (a,b) \\ N = n^2 \end{pmatrix}$

variables :



From $e_{ab} \times e_{cd} = \delta_{bc} e_{ad} \equiv y_{ab,cd}{}^{ef} e_{ef}$, we have

$$\left\{ \begin{aligned} y_{a_1 b_1, a_2 b_2, \dots, a_k b_k} &= n \delta_{b_1 a_2} \delta_{b_2 a_3} \cdots \delta_{b_k a_1}, \\ g^{ab,cd} &= \frac{1}{n} \delta^{ad} \delta^{bc}, \\ C^{(a_1 b_1, c_1 d_1)(a_2 b_2, c_2 d_2)(a_3 b_3, c_3 d_3)} &= \frac{1}{n^3} \delta^{d_1 a_2} \delta^{d_2 a_3} \delta^{d_3 a_1} \delta^{b_3 c_2} \delta^{b_2 c_1} \delta^{b_1 c_3} \end{aligned} \right.$$

\Downarrow

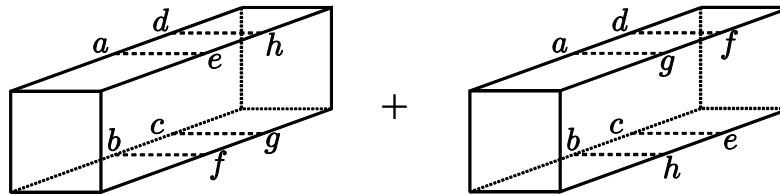
Matrix ring (2/3)

$$S(A, B) = \frac{1}{2} A_{ab,cd} B^{ab,cd} - \frac{\lambda}{6n^2} A_{ba,cd} A_{dc,ef} A_{fe,ab} - \sum_{k \geq 3} \frac{n^2 \mu_k}{2k} B^{a_1 a_2, b_2 b_1} B^{a_2 a_3, b_3 b_2} \dots B^{a_k a_1, b_1 b_k}$$

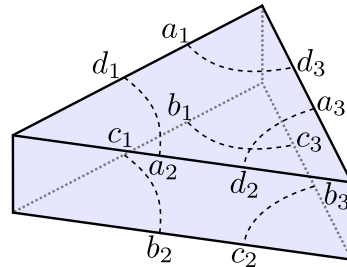
$$(A_{ab,cd} = A_{cd,ab}, \quad B^{ab,cd} = B^{cd,ab})$$

Feynman rules:

propagator:

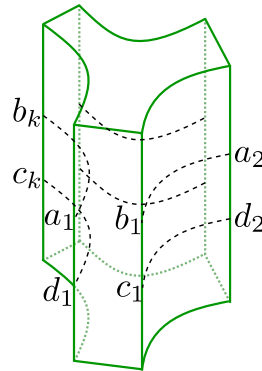


triangle:



$$= \frac{\lambda}{n^3} \delta^{d_1 a_2} \delta^{d_2 a_3} \delta^{d_3 a_1} \delta^{b_3 c_2} \delta^{b_2 c_1} \delta^{b_1 c_3}$$

k-hinge:



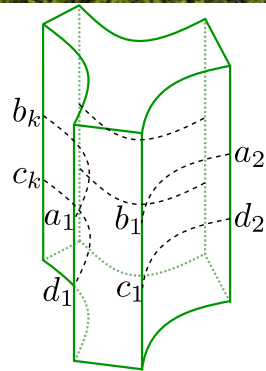
$$= n^2 \mu_k \delta_{b_1 a_2} \delta_{c_1 d_2} \dots \delta_{b_k a_1} \delta_{c_k d_1}$$

“New Otani vertex”

Matrix ring (2/3)



k - hinge:



$$= n^2 \mu_k \delta_{b_1 a_2} \delta_{c_1 d_2} \cdots \delta_{b_k a_1} \delta_{c_k d_1}$$

“New Otani vertex”

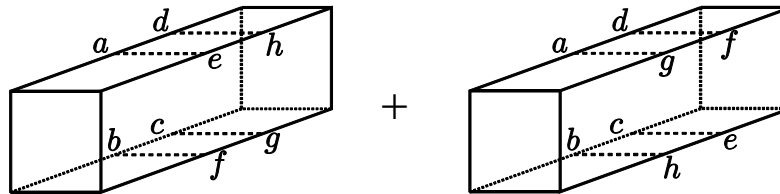
Matrix ring (2/3)

$$S(A, B) = \frac{1}{2} A_{ab,cd} B^{ab,cd} - \frac{\lambda}{6n^2} A_{ba,cd} A_{dc,ef} A_{fe,ab} - \sum_{k \geq 3} \frac{n^2 \mu_k}{2k} B^{a_1 a_2, b_2 b_1} B^{a_2 a_3, b_3 b_2} \dots B^{a_k a_1, b_1 b_k}$$

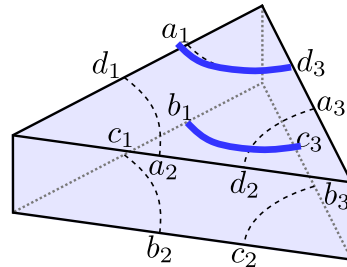
$$(A_{ab,cd} = A_{cd,ab}, \quad B^{ab,cd} = B^{cd,ab})$$

Feynman rules:

propagator:

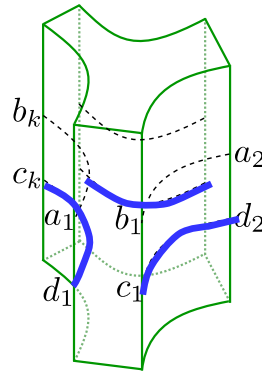


triangle:



$$= \frac{\lambda}{n^3} \delta^{d_1 a_2} \delta^{d_2 a_3} \delta^{d_3 a_1} \delta^{b_3 c_2} \delta^{b_2 c_1} \delta^{b_1 c_3}$$

k-hinge:



$$= n^2 \mu_k \delta_{b_1 a_2} \delta_{c_1 d_2} \dots \delta_{b_k a_1} \delta_{c_k d_1}$$

“New Otani vertex”

Matrix ring (3/3)

Index function $\zeta(v) = \mathcal{I}_{g(v)}$ can be calculated exactly.

- index loop $\Rightarrow \sum_{a=1}^n 1 = n$
- segment $\Rightarrow n^{-1}$ (1/3 of triangle)
- junction $\Rightarrow n$ (1/2 of hinge)



$$\zeta(v) = n^{\#(\text{polygon}) - \#(\text{segment}) + \#(\text{junction})}$$

$$= \boxed{n^{2-2g(v)} \equiv \mathcal{I}_{g(v)}}$$

Thus,

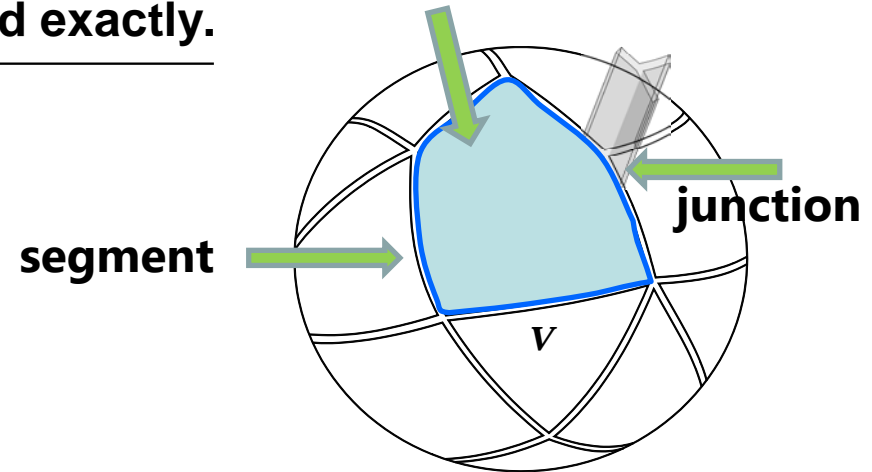
3D diagram \Leftrightarrow a collection of 3D cones (each living at v)



**In the limit $n \rightarrow \infty$ for fixed number of vertices,
the dominant contributions are from the 3D cone with genus 0:**

$$S^2 \times \mathbb{R}_+ = B^3 \quad \text{(3D ball)}$$

index loop (index polygon)



2D : $\Sigma(v)$

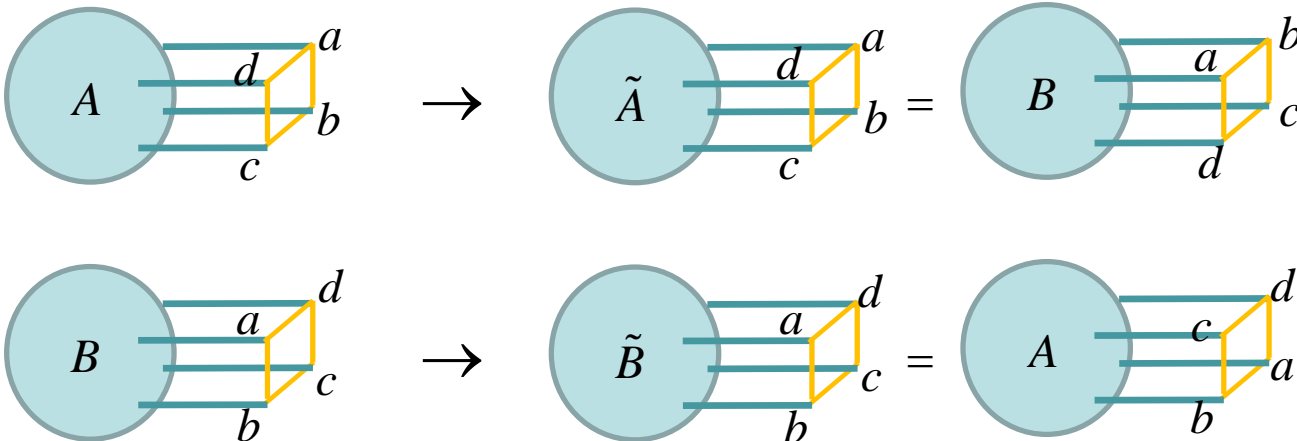
3D : cone = $\Sigma(v) \times \mathbb{R}_+$

Duality (1/2)

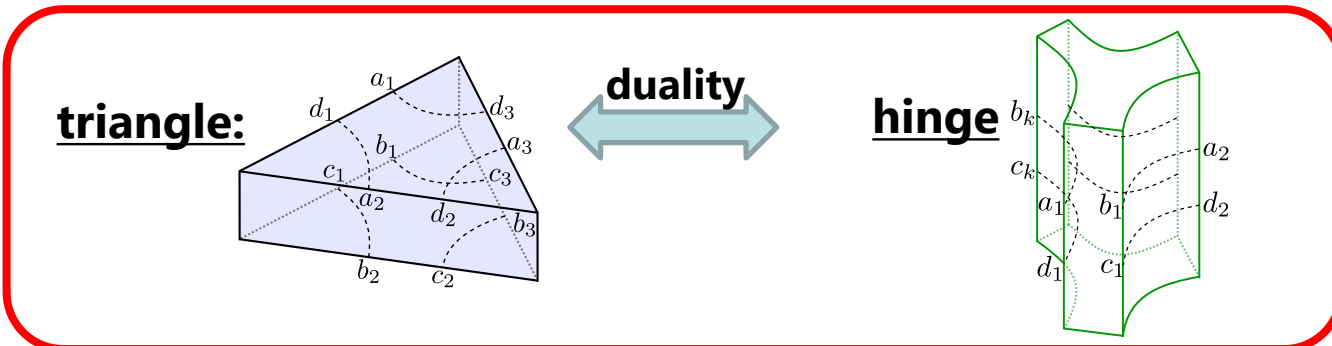
Make a transformation of the form

$$\begin{cases} A_{ab,cd} \rightarrow \tilde{A}_{ab,cd} \equiv n B^{bc,da} \\ B^{ab,cd} \rightarrow \tilde{B}^{ab,cd} \equiv n^{-1} A_{bc,da} \end{cases}$$

This rotates the quadruple of indices by 90 degrees:



This interchanges the role of triangles and hinges:



Duality (2/2)

The action transforms as

$$\begin{array}{c}
 \ell\text{-gon} \qquad \qquad \qquad k\text{-hinge} \\
 S(A, B) = \frac{1}{2} A_{ab,cd} B^{ab,cd} - \sum_{\ell \geq 3} \frac{\lambda_\ell}{2n^\ell \ell} A_{b_1 a_1, a_2 b_2} A_{b_2 a_2, a_3 b_3} \cdots A_{b_\ell a_\ell, a_1 b_1} - \sum_{k \geq 3} \frac{n^2 \mu_k}{2k} B^{a_1 a_2, b_2 b_1} B^{a_2 a_3, b_3 b_2} \cdots B^{a_k a_1, b_1 b_k} \\
 (A_{ab,cd} = A_{cd,ab}, \quad B^{ab,cd} = B^{cd,ab})
 \end{array}$$



$$\begin{array}{c}
 k\text{-gon} \qquad \qquad \qquad \ell\text{-hinge} \\
 \tilde{S}(\tilde{A}, \tilde{B}) = \frac{1}{2} \tilde{A}_{ab,cd} \tilde{B}^{ab,cd} - \sum_{k \geq 3} \frac{\mu_k}{2n^{k-2} k} \tilde{A}_{b_1 a_1, a_2 b_2} \tilde{A}_{b_2 a_2, a_3 b_3} \cdots \tilde{A}_{b_k a_k, a_1 b_1} - \sum_{\ell \geq 3} \frac{\lambda_\ell}{2\ell} \tilde{B}^{a_1 a_2, b_2 b_1} \tilde{B}^{a_2 a_3, b_3 b_2} \cdots \tilde{B}^{a_\ell a_1, b_1 b_\ell} \\
 (\tilde{A}_{ab,cd} = \tilde{A}_{cd,ab}, \quad \tilde{B}^{ab,cd} = \tilde{B}^{cd,ab})
 \end{array}$$

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ω method (1/3)

We consider a matrix ring with $n = 3m$:

$$\mathcal{A}_{\text{grav}} \equiv M_{n=3m}(\mathbb{R}) = \{M = (M_{ab}) : n \times n \text{ matrix}\} \longleftrightarrow \begin{pmatrix} i = (a,b) \\ N = n^2 = (3m)^2 \end{pmatrix}$$

$$= \bigoplus_{a,b} \mathbb{R} e_{ab}$$

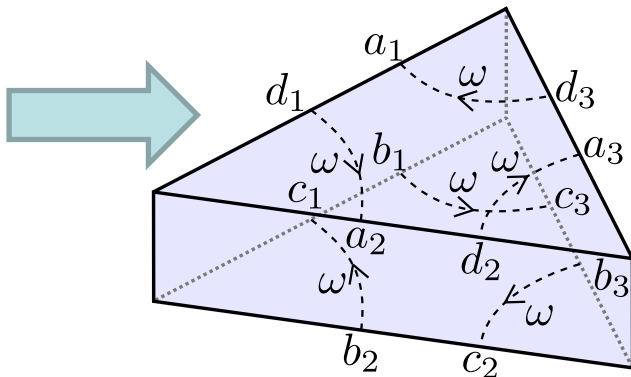
and change the form of C

from $C^{(a_1 b_1, c_1 d_1)(a_2 b_2, c_2 d_2)(a_3 b_3, c_3 d_3)} = \frac{1}{n^3} \delta^{d_1 a_2} \delta^{d_2 a_3} \delta^{d_3 a_1} \delta^{b_3 c_2} \delta^{b_2 c_1} \delta^{b_1 c_3}$

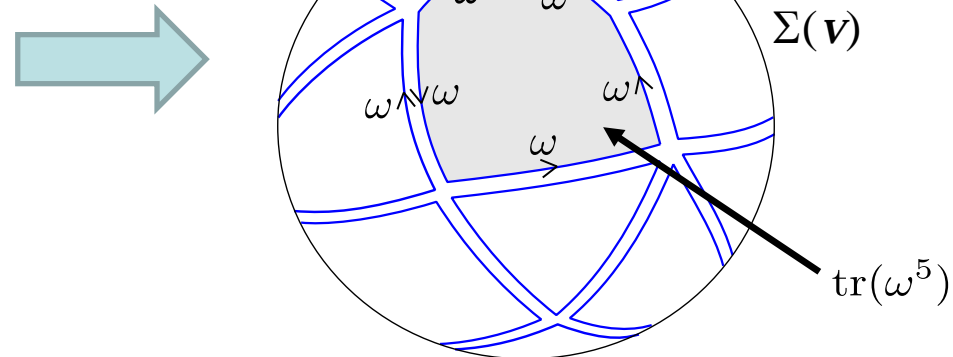
to: $C_{\text{grav}}^{(a_1 b_1, c_1 d_1)(a_2 b_2, c_2 d_2)(a_3 b_3, c_3 d_3)} \equiv \frac{1}{n^3} \omega^{d_1 a_2} \omega^{d_2 a_3} \omega^{d_3 a_1} \omega^{b_3 c_2} \omega^{b_2 c_1} \omega^{b_1 c_3}$

$$\omega \equiv \begin{pmatrix} 0 & 1_m & 0 \\ 0 & 0 & 1_m \\ 1_m & 0 & 0 \end{pmatrix}$$

This changes the triangle to:



Every segment gets an insertion of ω .



ω method (2/3)

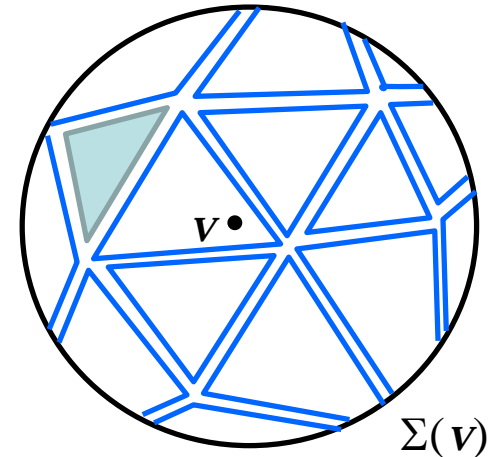
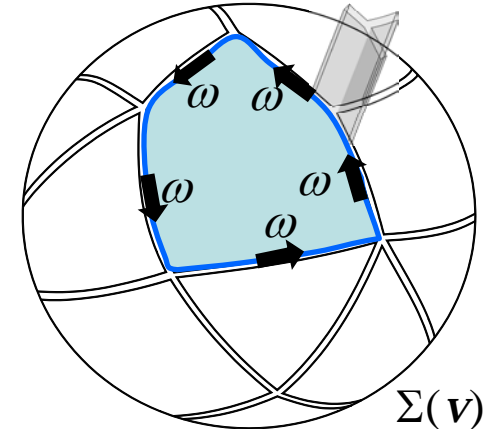
Each polygon with ℓ segments gets a factor:

$$\text{tr } \omega^\ell = \begin{cases} n = 3m & (\ell = 0 \pmod{3}) \\ 0 & (\ell \neq 0 \pmod{3}) \end{cases}$$

Furthermore, if we take the limit

$$n \rightarrow \infty \text{ with } \frac{n}{\lambda} \text{ and } n^2 \mu_k \text{ kept finite,}$$

the dominant contribution comes from diagrams with $\ell = 3$ (*)



ω method (2/3)

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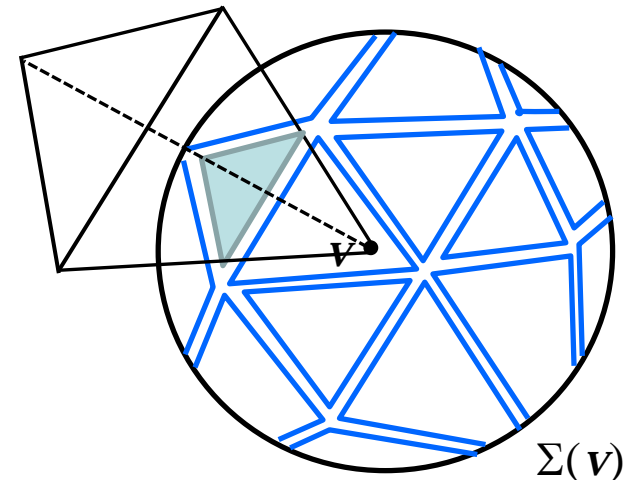
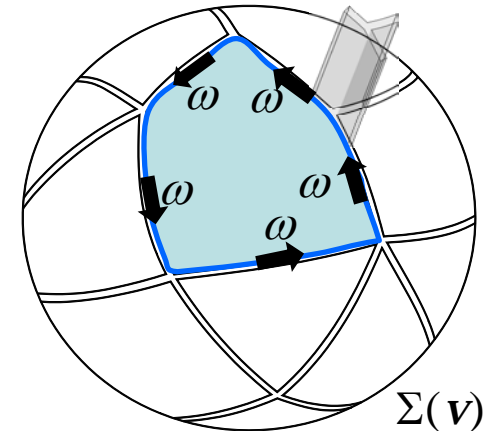


Every vertex v is a vertex of a tetrahedron.



The dominant diagrams are such that

- (1) the triangles and hinges form tetrahedra
- (2) neighborhoods around each vertex have the topology of B^3



ω method (2/3)

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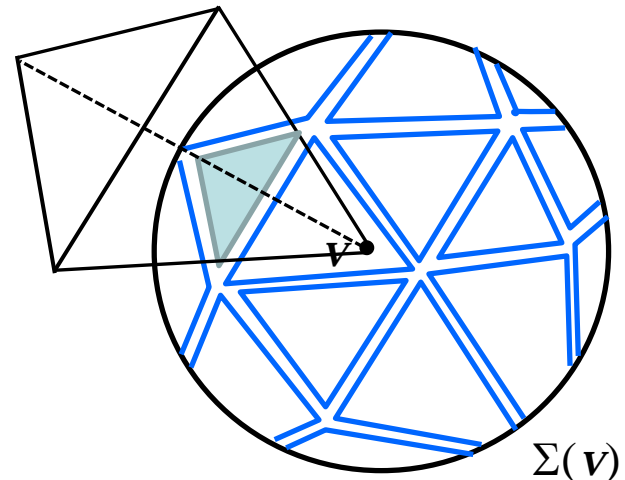
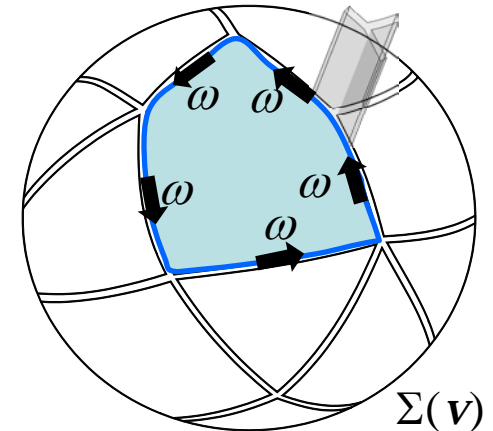
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 - (2) neighborhoods around each vertex
- have the topology of B^3

tetrahedral decomposition of 3d manifold!



ω method (3/3)

Proof of (*)

We first recall $\ell = 3\bar{\ell}$ ($\bar{\ell} \geq 1$) and set

$$\begin{cases} t_2^\ell(\mathbf{v}) : \# \text{ of index } \ell\text{-gons} \\ t_1(\mathbf{v}) : \# \text{ of segments} \\ t_0^k(\mathbf{v}) : \# \text{ of } k\text{-junctions} \end{cases} \quad \begin{cases} s_2 : \# \text{ of triangles in } \gamma \\ s_1^k : \# \text{ of } k\text{-hinges in } \gamma \\ s_0 : \# \text{ of vertices in } \gamma \end{cases}$$

Due to the relations

$$s_2 = \frac{1}{3} \sum_{\mathbf{v}} t_1(\mathbf{v}), \quad s_1^k = \frac{1}{2} \sum_{\mathbf{v}} t_0^k(\mathbf{v}), \quad 2t_1(\mathbf{v}) = \sum_{\ell \geq 1} \ell t_2^\ell(\mathbf{v}),$$

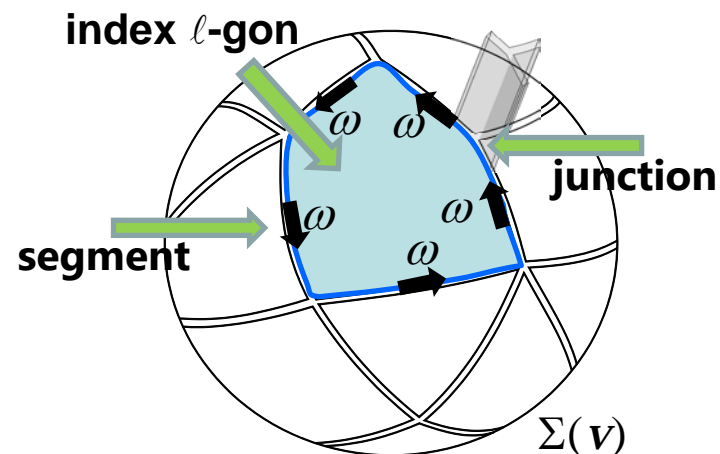
the Boltzmann weight is expressed as

$$\frac{1}{S} \lambda^{s_2} \left(\prod_{k \geq 3} \mu_k^{s_1^k} \right) \prod_{\mathbf{v}} n^{2-2g(\mathbf{v})} = \frac{1}{S} \left[\prod_{\mathbf{v}} \left[\prod_{k \geq 3} (\lambda^2 \mu_k)^{\frac{1}{2} t_0^k(\mathbf{v})} \right] \left(\frac{n}{\lambda} \right)^{2-2g(\mathbf{v})} \left(\frac{1}{\lambda} \right)^{\frac{1}{3} d(\mathbf{v})} \right]$$

Here, the function $d(\mathbf{v})$ is given by

$$d(\mathbf{v}) = 2t_1(\mathbf{v}) - 3 \sum_{\ell \geq 3} t_2^\ell(\mathbf{v}) = \sum_{\ell \geq 3} (\ell - 3) t_2^\ell(\mathbf{v}) \geq 0$$

We thus see that if we take the limit $\lambda \rightarrow \infty$ with $\lambda^2 \mu_k$ and n/λ kept finite (or equivalently, the limit $n \rightarrow \infty$ with $n^2 \mu_k$ and n/λ kept finite), the leading contribution comes from the diagrams with $d(\mathbf{v}) = 0$ (i.e. with $\ell = 3$).



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Generalities

So far, we have only discussed “gravity sector”:

$$\mathcal{A}_{\text{grav}} = M_{n=3m}(\mathbb{R}) = \bigoplus_{1 \leq a, b \leq n} \mathbb{R} e_{ab} \quad (n = 3m : \text{the size of matrices})$$

$$C_{\text{grav}} = \left(C_{\text{grav}}^{(a_1 b_1, c_1 d_1)(a_2 b_2, c_2 d_2)(a_3 b_3, c_3 d_3)} = \frac{1}{n^3} \omega^{d_1 a_2} \omega^{d_2 a_3} \omega^{d_3 a_1} \omega^{b_3 c_2} \omega^{b_2 c_1} \omega^{b_1 c_3} \right) \left[\omega \equiv \begin{pmatrix} 0 & 1_m & 0 \\ 0 & 0 & 1_m \\ 1_m & 0 & 0 \end{pmatrix} \right]$$

Restriction to manifolds still works when we extend the system as

$$\mathcal{A} \equiv \mathcal{A}_{\text{grav}} \otimes \mathcal{A}_{\text{matt}}$$

$$C \equiv C_{\text{grav}} \otimes C_{\text{matt}}$$



The index function of diagram γ factorizes as

$$\begin{aligned} \mathcal{F}(\gamma) &\equiv \mathcal{F}(\gamma; \mathcal{A}) = \mathcal{F}(\gamma; \mathcal{A}_{\text{grav}}) \mathcal{F}(\gamma; \mathcal{A}_{\text{matt}}) \\ &\equiv \mathcal{F}_{\text{grav}}(\gamma) \mathcal{F}_{\text{matt}}(\gamma) \end{aligned}$$

We will find that

one can assign local matter d.g.f. to simplices of arbitrary dimensions by taking $(\mathcal{A}_{\text{matt}}, C_{\text{matt}})$ appropriately. **(tetrahedra, triangles, edges, vertices)**

Coloring tetrahedra (1/2)

We take

$$\mathcal{A}_{\text{matt}} = M_q(\mathbb{R}) = \bigoplus_{1 \leq \alpha, \beta \leq q} \mathbb{R} e_{\alpha\beta}$$

$$C_{\text{matt}} = \left\{ C_{\text{matt}}^{(\alpha_1\beta_1, \gamma_1\delta_1)(\alpha_2\beta_2, \gamma_2\delta_2)(\alpha_3\beta_3, \gamma_3\delta_3)} = \frac{1}{n^3} P_\alpha^{\delta_1\alpha_2} P_\alpha^{\delta_2\alpha_3} P_\alpha^{\delta_3\alpha_1} P_\beta^{\beta_3\gamma_2} P_\beta^{\beta_2\gamma_1} P_\beta^{\beta_1\gamma_3} \right\}$$

$A_{\alpha\beta, \gamma\delta}$ is actually $A_{\underbrace{ab, cd}: \alpha\beta, \gamma\delta}$ (we omit gravity part)

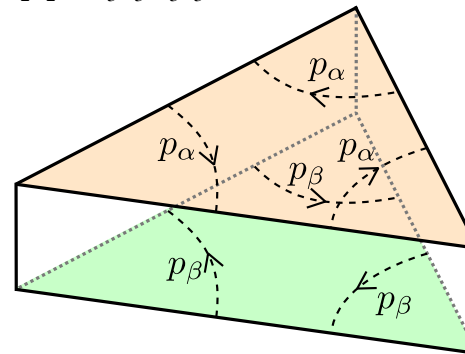
$$P_\alpha = \alpha \begin{pmatrix} \alpha & & \\ 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$(P_\alpha^{\alpha_1\alpha_2} \equiv \delta_\alpha^{\alpha_1} \delta_\alpha^{\alpha_2})$$

which gives the interaction for triangles:

$$-\sum_{\alpha, \beta=1}^q \frac{\lambda_{\alpha\beta}}{6q^2} \sum_{\alpha_1, \dots, \delta_3=1}^q A_{\alpha_1\beta_1, \gamma_1\delta_1} A_{\alpha_2\beta_2, \gamma_2\delta_2} A_{\alpha_3\beta_3, \gamma_3\delta_3} P_\alpha^{\delta_1\alpha_2} P_\alpha^{\delta_2\alpha_3} P_\alpha^{\delta_3\alpha_1} P_\beta^{\beta_3\gamma_2} P_\beta^{\beta_2\gamma_1} P_\beta^{\beta_1\gamma_3}$$

This changes the triangles to

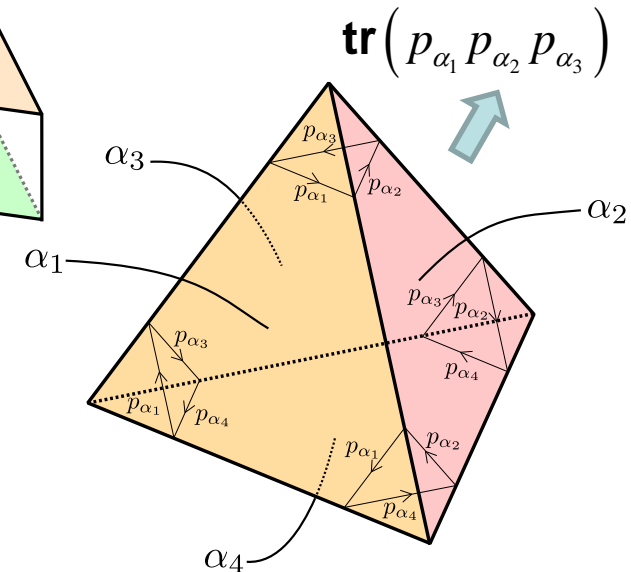


The four index triangles in each tetrahedron gives the factor

$$\text{tr}(P_{\alpha_1} P_{\alpha_2} P_{\alpha_3}) \text{tr}(P_{\alpha_2} P_{\alpha_1} P_{\alpha_4}) \text{tr}(P_{\alpha_1} P_{\alpha_3} P_{\alpha_4}) \text{tr}(P_{\alpha_3} P_{\alpha_2} P_{\alpha_4})$$

$$= \begin{cases} 1 & (\alpha_1 = \alpha_2 = \alpha_3 = \alpha_4) \\ 0 & (\text{otherwise}) \end{cases}$$

Each tetrahedron has a single color.



Coloring tetrahedra (2/2)

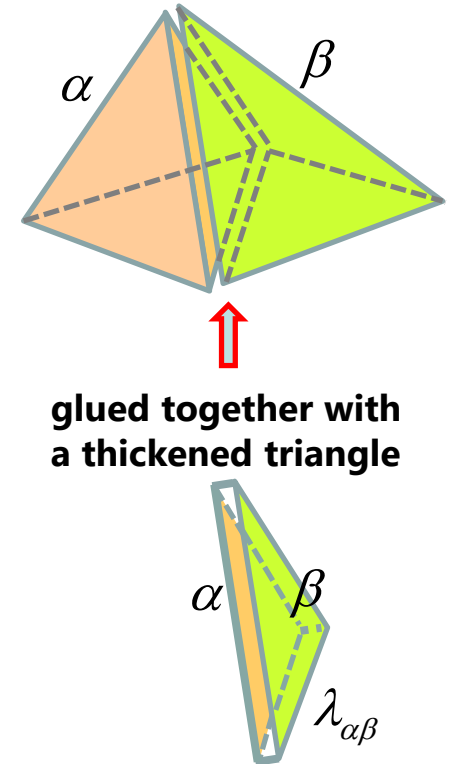
Feynman rules

- (1) For a fixed tetrahedral decomposition, we assign a color $\alpha = 1, \dots, q$ to each tetrahedron.
- (2) If two adjacent tetrahedra have colors α and β , we multiply $\lambda_{\alpha\beta}$.
- (3) Sum over tetrahedral decompositions.

q -state spin system on 3D random volumes

Example:

$q = 2$ \longleftrightarrow 3D QG coupled to the Ising model



Comments

- (1) One can assign local matter d.o.f. to simplices of arbitrary dimensions (tetrahedra, triangles, edges, vertices).**
- (2) (A version of) 3D colored tensor models can be realized as a triangle-hinge model by making coloring for tetrahedra, triangles and edges at a time.**

Relation to colored tensor models (1/2)

(A version of) 3D Colored Tensor Models are given by the action

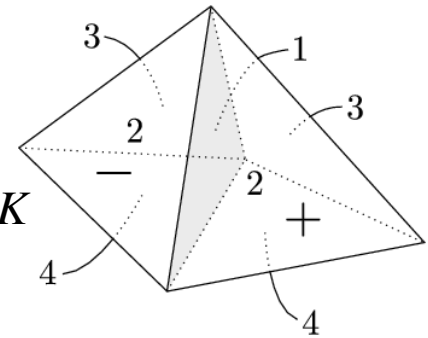
$$S = \sum_{\mu=1}^4 \phi_{IJK}^{\mu} \bar{\phi}_{IJK}^{\mu} + \kappa \phi_{IJK}^1 \phi_{KML}^2 \phi_{MKN}^3 \phi_{LNI}^4 + \kappa \bar{\phi}_{IJK}^1 \bar{\phi}_{KML}^2 \bar{\phi}_{MKN}^3 \bar{\phi}_{LNI}^4$$

Here, $\begin{cases} \{I\}: \text{color index set (assigned to edges)} \\ \{\mu\} = \{1, 2, 3, 4\} \text{ (assigned to triangles)} \\ \phi_{IJK}^{\mu} \text{ and } \bar{\phi}_{IJK}^{\mu} \text{ have no symmetry properties w.r.t. } I, J, K \end{cases}$



Feynman rules

- Interaction vertices are represented by two types of tetrahedra ($\alpha = \pm$) and any two adjacent tetrahedra have different types
- 4 different colors $\mu = 1, \dots, 4$ are assigned to 4 triangles of each tetrahedron, s.t. the assignment agrees with the orientation of the tetrahedra when $\alpha = +$ while it is opposite when $\alpha = -$
- 2 tetrahedra are glued at their faces in such a way that
 - (1) 2 triangles to be identified have the same color μ and
 - (2) 2 edges to be identified have the same pair of colors $(\mu\nu)$



Relation to colored tensor models (2/2)

The above model can be realized as a triangle-hinge model by setting the matter associative algebra to $\mathcal{A}_{\text{mat}} = M_{2s}(\mathbb{R})$ and by coloring tetrahedra, triangles and edges at a time

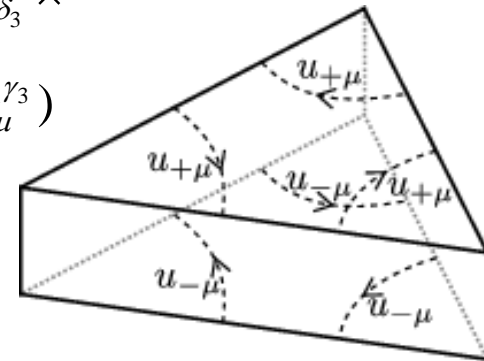


action (only writing down the matter sector):

$$S = \sum_{(\mu\nu)} \frac{1}{2} A_{\alpha\beta\gamma\delta}^{(\mu\nu)} B_{(\mu\nu)}^{\alpha\beta\gamma\delta} - \frac{\lambda}{6(2s)^3} \sum_{\mu=1}^4 \frac{1}{6} \sum_{\nu,\rho,\sigma=1}^4 A_{\alpha_1\beta_1\gamma_1\delta_1}^{(\mu\nu)} A_{\alpha_2\beta_2\gamma_2\delta_2}^{(\mu\nu)} A_{\alpha_3\beta_3\gamma_3\delta_3}^{(\mu\nu)} \times$$

$$\times (u_{+\mu}^{\delta_1\alpha_2} u_{+\mu}^{\delta_2\alpha_3} u_{+\mu}^{\delta_3\alpha_1} u_{-\mu}^{\beta_3\gamma_2} u_{-\mu}^{\beta_2\gamma_1} u_{-\mu}^{\beta_1\gamma_3} + u_{-\mu}^{\delta_1\alpha_2} u_{-\mu}^{\delta_2\alpha_3} u_{-\mu}^{\delta_3\alpha_1} u_{+\mu}^{\beta_3\gamma_2} u_{+\mu}^{\beta_2\gamma_1} u_{+\mu}^{\beta_1\gamma_3})$$

$$- \sum_{k \geq 2} \frac{n^2 \mu_k}{2k} \sum_{(\mu\nu)} B_{(\mu\nu)}^{\alpha_1\alpha_2\beta_2\beta_1} B_{(\mu\nu)}^{\alpha_2\alpha_3\beta_3\beta_2} \dots B_{(\mu\nu)}^{\alpha_k\alpha_1\beta_1\beta_k}$$



Here,

- $(\mu, \nu) = (\nu, \mu)$ ($\mu, \nu = 1, \dots, 4; \mu \neq \nu$) stand for the colors assigned to edges

- $u_{+\mu} = \begin{pmatrix} u_{\mu} & 0 \\ 0 & 0 \end{pmatrix}$, $u_{-\mu} = \begin{pmatrix} 0 & 0 \\ 0 & u_{\mu}^T \end{pmatrix}$ e.g. ($s=6$)

$$u_1 = 2^{-2/3} \begin{pmatrix} 0 & \sigma_1 & 0 \\ 0 & 0 & \sigma_1 \\ 0 & 0 & 0 \end{pmatrix}, u_2 = 2^{-2/3} \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -\sigma_2 \\ -\sigma_2 & 0 & 0 \end{pmatrix}, u_3 = 2^{-2/3} \begin{pmatrix} 0 & \sigma_3 & 0 \\ 0 & 0 & 0 \\ \sigma_3 & 0 & 0 \end{pmatrix}, u_4 = 2^{1/3} \begin{pmatrix} 0 & i\sigma_2 & 0 \\ 0 & 0 & -\sigma_3 \\ -\sigma_1 & 0 & 0 \end{pmatrix}$$

where $s \times s$ matrix u_{μ} (s can be arbitrary) are chosen so as to satisfy

$$\text{tr}(u_{\mu} u_{\nu} u_{\rho}) \text{tr}(u_{\nu} u_{\mu} u_{\sigma}) \text{tr}(u_{\mu} u_{\rho} u_{\sigma}) \text{tr}(u_{\rho} u_{\nu} u_{\sigma}) = \begin{cases} 1 & (\epsilon_{\mu\nu\rho\sigma} = +1) \\ 0 & (\text{otherwise}) \end{cases}$$

Plan

0. Introduction

1. The triangle-hinge models

- definition
- algebraic construction

2. General form of the free energy

- index network
- index functions

3. Matrix ring

- Feynman diagrams
- duality

4. Restricting to manifolds

5. Introducing matter fields

6. Recent developments

7. Conclusion and outlook

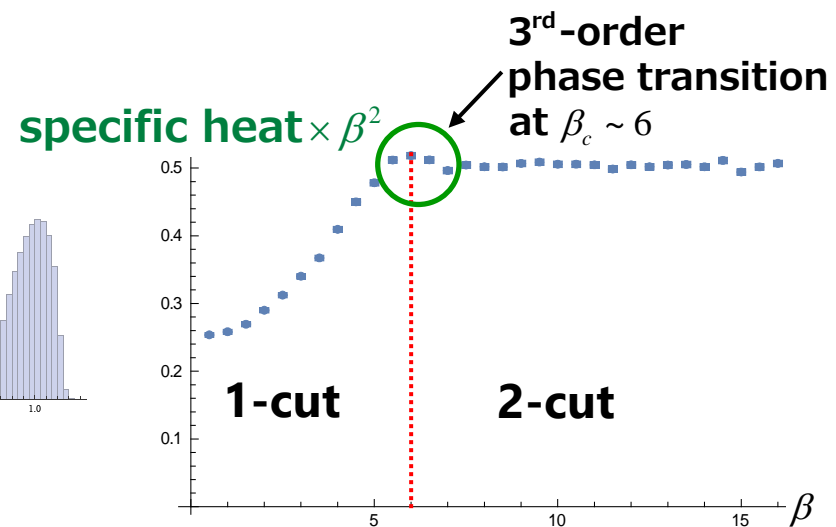
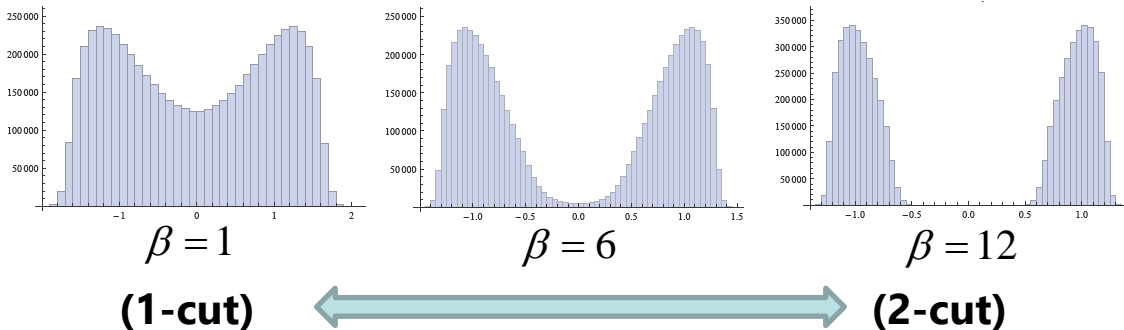
Possible 3rd order phase transition

As a recent development, we have shown:

- There exists an integration contour for which **the free energy is defined nonperturbatively.**
- The models can almost be reduced to a **dynamical system of eigenvalues.**
- The models exhibit **3rd-order phase transitions in the absence of ω , that are**
 - "1-cut to 2-cut" phase transitions
 - very similar to 1-matrix models with a double-well potential

$$S(A, B) = \beta \left[\underbrace{K(A, B)}_{\text{bilinear}} + \sum_{\ell} \text{tr} A^{\ell} + \sum_k \text{tr} B^k \right]$$

eigenvalue distributions of matrix A



Road to the manifold case (1/2)

When one introduces the nontrivial ω , $\omega = \begin{pmatrix} 0 & 1_m & 0 \\ 0 & 0 & 1_m \\ 1_m & 0 & 0 \end{pmatrix}$, to restrict to manifolds, the matrix bilinear $K(A, B)$ becomes complex after the change of variables:

$$S(A, B) = \frac{1}{2} K_\omega(A, B) - \sum_\ell \frac{\lambda_\ell}{2\ell} \text{tr} A^\ell - \sum_k \frac{\mu_k}{2kn^{k-2}} \text{tr} B^k$$

$$K_\omega(A, B) \equiv (K_\omega)_{efgh}^{abcd} A_{abcd} B^{efgh} \left[(K_\omega)_{efgh}^{abcd} \in \mathbb{C} \right]$$



This has a severe sign problem in Monte Carlo simulations for large N



We decided to develop a machinery to solve the sign problem.



Road to the manifold case (2/2)



We have invented an algorithm,
“**tempered, generalized Lefschetz-thimble method (tGLTM)**”,
which seems to solve the sign problem versatily:

[MF-Umeda, Alexandru et al. 2016]



We are now applying the algorithm to the triangle-hinge models.

[A few **nice byproducts** in this detour]

Our tGLTM actually can be applied to many other fields,
including QCD at finite density, Hubbard model away from half filling, ...

[MF-Matsumoto-Umeda 2018, in preparation]

In the course of optimizing the parameters in numerical simulations,
we found that one can introduce a geometry to Markov chain Monte Carlo
which measures the difficulty of transitions between configurations.
This gives the first example of the emergence of geometry in stochastic systems.

[MF-Matsumoto-Umeda 2017, 2018]

→ **N. Matsumoto's poster**

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Conclusion and outlook

What we have done:

- We propose a new class of matrix models that generate 3D random volumes.
- The models are characterized by semisimple associative algebras \mathcal{A} .
- Although most of the Feynman diagrams are not manifolds, one can reduce the possible Feynman diagrams to those representing tetrahedral decompositions of 3D manifolds.
- Local matter d.o.f. can be introduced (located on simplices of any dimensions).

Future directions:

- Need to develop analytic treatment. [MF-Sugishita-Umeda (work in progress)]
(One can actually diagonalize the interaction parts.)
- Developing a machinery to restrict to a particular topology.
- Introducing matter fields corresponding to the target space coords $X^\mu(\xi)$ and investigating the critical behaviors. $(\alpha \Rightarrow \mathbf{x} \in \mathbf{R}^d, \lambda_{\alpha\beta} \Rightarrow \lambda_{\mathbf{x},\mathbf{y}})$
- Introducing supersymmetry and investigating the critical behaviors.
- Application to condensed matter physics?

Thank you.